

FALL to SPRING programs

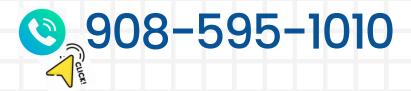
Fixed or Flex Schedule

CORE: Gr. 5 to 8 | Gr. 8+

Electives: Robotics | Computer Science

Competitions

Venue: in-person | online





stormingrobots.com

Grade 8-12

CORE

Weekly 2-hour meetings

Level B, I II, III, IV

Algorithms in C/C++

Building algorithmic thinkers using programming with computational thinking, from elementary to college levels.

Far beyond just coding. This serves as the core path for advancing in upper level programs and competitions.

LEARN MORE





cs.stormingrobots.com

Grade 5-8

CORE

Weekly 2-hour meetings

Level B, I II, III

Robotics Projects

Hands-on robotics projects with text-based programming. Scaffolding complexity.

Use math as a thinking tool.

Stress on higher order of thinking, engineering process from design to troubleshooting.





register.stormingrobots.com



Grade 9+

CORE

Weekly 2-hour meetings

Robotics with Electronic

Hands-on robotics projects with Open Source platform such as Arduino, Raspberry Pi.

Algorithms in C/C++ - I Proficiency Test

(Visit https://cs.stormingrobots.com to see the Level I requirement. This test is more demanding than the AP CS-A Exam.)

Need strong software development skill

All of our programs including competitions focus on full automation. Thus, most take this class along with Algorithms in C/C++ up to minimum level III.

Level B, I II

Prerequisites

Special Note



EICHVES LEARN MORE









COMPUTER SCIENCE

Programming with computational thinking.

Beyond Adv. Placement CS-A

JUNIOR (up to 9th grade)

Prerequisite

High Proficiency in Algorithms in C/ C++ - Level I

INTERMEDIATE

Prerequisite

High Proficiency in Algorithms in C/C++
- Level I

SENIOR

Prerequisite

High Proficiency in Algorithms in C/C++
- Level I



Satellite Programming Competition Hosted by MIT/NASA

Math

Prerequisite

HIGH Proficiency in Trigonometry and Algebra II

PROGAMMING

Prerequisite

High Proficiency in Algorithms in C/C++
- Level I



Robotics Simulation Competition

For those who are interested in algorithms development without being bogged down by hardware.

ENTRY LEVEL

Grade 6-8

Prerequisite:

Proficiency in Robotics Projects-Level II

ADVANCED

Grade 8+

Prerequisite:

HIGH Proficiency in Algorithms in C/C++
- Level II



Robotics Competition

- with hardware devices

ENTRY LEVEL

with Age-appropriate Platform

Prerequisite: Proficiency in Gr.7-8 Robotics Projects—Level II

ADVANCED

with Advanced Platform

Prerequisite:

- HIGH Proficiency in Algorithms in C/C++Level I
- HIGH Proficiency in Robotics and Electronics —Level I.

Strengthen your Engineering Skill throughout the year...



REGISTER

School year Programs

Summer Programs

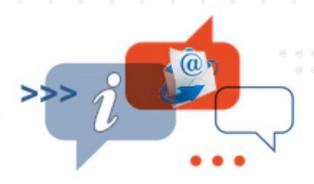
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New Students

Apply

